

HT82M33A 3D Mouse Controller

Feature

- Microsoft Intelli mouse compatible
- IBM PS/2 mouse and Microsoft serial mouse compatible
- Support rolling buttons in serial and PS/2 mouse mode
- Supports three buttons (RB, Ro, LB) and three axis (X, Y, Z) inputs

General Description

The HT82M33A is a Plug and Play 2-in-1 (Serial and PS/2) 3D mouse controller. It is compatible with Microsoft Intelli mouse. The Z axis can

Pin Assignment

Z1 🗆	1	18				
Z 2 🗆	2	17	🗆 TEST			
RESET 🗆	3	16	□ Y2			
MODE 🗆	4	15	□ Y1			
osci 🗆	5	14	□ X2			
osco 🗆	6	13	□ x 1			
СГОСК 🗆	7	12	🗆 LB			
DATA 🗆	8	11	🗆 Ro			
vss 🗆	9	10	🗆 RB			
HT82M33A						
- 18 DIP						

- Fit Plug and Play com port device specification
- Z axis can support two kinds of scroller input (optomechanical and mechanical)
- 2MHz operating frequency with external resonator
- 18-pin DIP package

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support two kinds of scroller input, namely; op-tomechanical and mechanical.



Pin Description

Pin No.	Pin Name	I/O	Description
1,2	Z1, Z2	Ι	"Z axis input": Supports two kinds of scroller input, optomechanical and mechanical
3	RESET	Ι	"Reset input": Resets internal circuit by input low, normal is connected to high by internal pull-high resistor $(120k\Omega)$.
4	MODE	Ι	"MS or PS/2 mode selection": Low for PS/2 mouse, high for MS mouse. The MS PnP mouse ID code sure will appear when this pin rise from low to high. Normal is connected to low by internal pull-low resistor ($60k\Omega$). The mode input transition voltage is 2.0V.
5	OSCI	Ι	"Oscillator in": Connect to 2MHz crystal or resonator
6	OSCO	0	"Oscillator out": Connect to 2MHz crystal or resonator
7	CLOCK	I/O	"CLOCK I/O": PS/2 mouse CLOCK line. NMOS open drain output with 7.5k Ω pull-high resistor.
8	DATA	I/O	"DATA/RXD I/O" PS/2 mouse DATA line or MS mouse \overline{RXD} output. NMOS open drain output with 7.5k Ω pull-high resistor.
9	VSS	Ι	Negative power pin
10~12	RB, Ro, LB	Ι	"Right Button": Normal pull-high ($45k\Omega$), press connect to low. "Rolling Button" : Normal pull-high ($45k\Omega$), press connect to low. "Left Button": Normal pull-high ($45k\Omega$), press connect to low.
13~16	X1, X2, Y1, Y2	Ι	"X/Y axis input": Auto level detecting input. Any signal over $0.6V$ V_{PP} is acceptable but the $+V_P$ cannot be over $2.5V$
17	TEST	I	"IC test pin": with built-in pull-low resistor. In normal operation this is connected to VSS or floating. While the pin is connected to VDD, this will provide the H/W test. The chip will accord the state of the RB pin, to switch the X1/Y1 and X2/Y2 via the PIN Ro and LB output.
18	VDD	Ι	Positive power pin.

Absolute Maximum Ratings

Supply Voltage	–0.3V to 6.5V	Storage Temperature50°C to 125	°C
Input Voltage V _{SS} -0.	.3V to V _{DD} +0.3V	Operating Temperature25°C to 70	°C

Note: These are stress ratings only. Stresses exceeding the range specified under "Absolute Maximum Ratings" may cause substantial damage to the device. Functional operation of this device at other conditions beyond those listed in the specification is not implied and prolonged exposure to extreme conditions may affect device reliability.

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D.C. Characteristics

Ta=25°C

C	Demonster		Test Conditions	14	True	Mari	T Init
Symbol Farameter		VDD	Conditions	Min.	Typ.	max.	Unit
V _{DD}	Operating Voltage	_	_	4.5	5.0	5.5	V
I _{SD}	Standby Voltage	5V	RESET=0V, no load	_	_	1.5	mA
I _{DD}	Operating Current	5V	Freq=2MHz, RESET=5V, no load	_	2.2	3	mA
VIL	Input Low Voltage (RB, Ro, LB, TEST)	5V	_	0	_	1.5	v
V _{IH}	Input High Voltage (RB, Ro, LB, TEST)	5V	_	3.5	_	5.0	v
V _{IL1}	Input Low Voltage (Z1, Z2)	5V	_	0	_	1.0	V
V _{IH1}	Input High Voltage (Z1, Z2)	5V	_	1.2	_	5.0	V
V _{IL2}	Input Low Voltage (CLOCK, DATA)	5V	_	0	_	1.2	v
V _{IH2}	Input High Voltage (CLOCK, DATA)	5V	_	2.1	_	5.0	v
VIL3	Input Low Voltage (RESET)	5V	_	0	_	1.8	V
V _{IH3}	Input High Voltage (RESET)	5V	_	3.3	_	5.0	V
Iol	Output Sink Current (CLOCK, DATA)	5V	V _{IL} =0.5V	6	_		mA
I _{OH}	Output Source Current (CLOCK, DATA)	5V	V _{IH} =4.5V	_	2		mA
R _L	Pull-low Resistor (Z1, Z2)	5V	V _{IH} =5V, V _{SS} =0V	_	600	_	kΩ
R _{L1}	Pull-low Resistor (TEST)	5V	V _{IH} =5V, V _{SS} =0V	10	17	30	kΩ
R _{L2}	Pull-low Resistor (RB, Ro, LB)	5V	VIH=5V,VSS=0V	33	45	56	kΩ
R _{L3}	Pull-low Resistor (MODE)	5V	VIH=5V,VSS=0V	48	60	72	kΩ
R _H	Pull-high Resistor (CLOCK, DATA)	5V	V _{IL} =0V	5	7.5	10	kΩ
R _{H1}	Pull-high Resistor (RESET)	5V	VIL=0V	100	125	150	kΩ

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A.C. Characteristics

Ta=25°C

Symbol Daramator			Test Conditions	Min	Tum	More	Unit
Symbol	Farameter	VDD	DD Conditions		тур.	wax.	
fP	X,Y Input Frequency	5V	—	_	_	8.2	kHz
f _N	X,Y Operating Frequency	5V	—	_	_	8	kHz
t _{KD}	Key Debounce	5V	—	_	52	_	ms
t _{MS}	Transmission Time	5V	Serial mouse mode	_	33	_	ms
ts	Start Bit Time	5V	Serial mouse mode	_	0.85	_	ms
tD	Data Bit Time	5V	Serial mouse mode	_	0.82	_	ms
tp	Stop Bit Time	5V	Serial mouse mode	_	0.82	_	ms
t _{RD}	ID Code Delay	5V	Serial mouse mode	_	15	_	ms
t _R	Rising Edge Crossed Width	5V	_	50	_	_	μs
t _F	Falling Edge Crossed Width	5V	—	50	_	_	μs
treset	Reset Low Pulse Width	5V	_	1	—	_	μs
Fosc	System Clock	5V	Crystal Oscillator	_	2.0		MHz

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Functional Description

Serial mouse

• Data format of 3D Serial mouse 1200 bps, N, 7, 1, single direction

6	5	4	3	2	1	0
1	L	R	Y7	Y6	X7	X6
0	X5	X4	X3	X2	X1	X0
0	Y5	Y4	Y3	Y2	Y1	Y0
0	0	Ro	Z3	Z2	Z1	Z0
	6 1 0 0	6 5 1 L 0 X5 0 Y5 0 0	6 5 4 1 L R 0 X5 X4 0 Y5 Y4 0 0 Ro	6 5 4 3 1 L R Y7 0 X5 X4 X3 0 Y5 Y4 Y3 0 0 Ro Z3	6 5 4 3 2 1 L R Y7 Y6 0 X5 X4 X3 X2 0 Y5 Y4 Y3 Y2 0 0 Ro Z3 Z2	6 5 4 3 2 1 1 L R Y7 Y6 X7 0 X5 X4 X3 X2 X1 0 Y5 Y4 Y3 Y2 Y1 0 0 Ro Z3 Z2 Z1

Notes: X7~X0: -128<X<127, (2's complement)

Y7~Y0: -128<Y<127, (2's complement)

Z3~Z0: -8<Z<7, (2's complement)

Button status:1=pressed, 0=released

Microsoft mode

• Win 95 Plug and Play ID fields

For compatibility with the old serial mouse drivers, all mouse-compatible pointing devices must restrict themselves to a 6-bit character set, for all fields except the mouse ID. Therefore, all old-mouse-compatible strings are limited to values of 0×00 to $0 \times 3f$; character strings are ASCII codes from 0×20 to $0 \times 5f$, offset by subtracting 0×20 .

Field Name	Size	Field Data	Description
Old Mouse ID	1	4D	Identifies a mouse for old Microsoft mode drivers
Compatible with Microsoft Intelli mouse	5	5A, 40, 00, 00, 00	"Z@"
Begin PnP	1	08	"(" indicates PnP IDs will follow
PnP Rev	2	01, 24	Identifiers PnP version 1.0
EISA ID	3	28, 34, 2B	"HTK" (A mouse company)
Product ID	4	10, 10, 10, 11	"0001" (Unique product identifier)
Extended	1	3C	"\"
Class Name	6	3C, 2D, 2F, 35, 33, 25	"\MOUSE" fits a defined Windows 95 class name
Driver ID	8	3C, 30, 2E, 30, 10, 26, 10, 21	"\PNP0F0A" fits a defined Windows 95 Microsoft mouse compatible ID
Checksum	2	19, 10	Checksum of all characters from begin PnP to End PnP, exclusive of the checksum characters themselves.
End PnP	1	09	")" indicates PnP IDs complete

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• Encourage the Plug and Play mouse ID

RTS ____

RXD

← 15ms → '4d 5a 40 00 00 00'+PnP ID stream

PS/2 mouse

PS/2 status byte

bit

- 7:RESERVED
- 6: 0=STREAM MODE, 1= REMOTE MODE
- 5: 0=DISABLED, 1=ENABLED

4: 0=SCALING 1:1, 1= SCALING 2:1

- 3: 1=WRAP MODE, 0=STREAM or REMOTE (different from IBM spec.)
- 2: 1= LEFT BUTTON PRESSED
- 1: 1= MIDDLE BUTTON PRESSED
- 0: 1= RIGHT BUTTON PRESSED

• Standard PS/2 data format

Variable rps, O, 8, 1, bidirectional, synchronous

Bit No.	7	6	5	4	3	2	1	0
1st word	YV	XV	YS	XS	1	Μ	R	L
2nd word	X7	X6	X5	X4	X3	X2	X1	X0
3rd word	Y7	Y6	Y5	Y4	Y3	Y2	Y1	Y0

 \bullet Data format for 3D PS/2

Variable rps, O, 8, 1, bidirectional, synchronous

Bit No.	7	6	5	4	3	2	1	0
1st word	YV	XV	YS	XS	1	Ro	R	L
2nd word	X7	X6	X5	X4	X3	X2	X1	X0
3rd word	Y7	Y6	Y5	Y4	Y3	Y2	Y1	Y0
4th word	Z7	Z6	Z5	Z4	Z3	Z2	Z 1	Z 0

The x/y data report is 9-bit 2's complement The z data report is 8-bit 2's complement X move right is positive, move left is negative Y move up is positive, move down is negative Z rolling toward user is positive, else is negative Button status : 1=pressed, 0=released • Mouse mode changes between Standard and 3D PS/2 mode

Sending the commands in the following sequence will set the mouse to 3D PS/2 mode.

Command	Response From Mouse
F3h	FAh
C8h	FAh
F3h	FAh
64h	FAh
F3h	FAh
50h	FAh
F2h	FAh, 03h

- * Any time the PC sends a reset "FFh" command to the mouse, it will reset the mouse to Standard PS/2 mode.
- * After power on reset is initiated, the mouse is set to Standard PS/2 mode.





Timing Diagrams

X,Y,Z input

• X,Y Axis Photo-coupler crossed width



• Z Axis counting



Serial mouse

• Word structure

RXD				
	1st word	2nd word	3rd word	4th word

• Key output

Key in/release		
RXD		
	∢ tms →	i i i i i i i i i i i i i i i i i i i

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• Bit structure

RXD											
Data bit no.	Ts	0 T⊳	1 Td	2 T⊳	3 T⊳	4 TD	5 T⊅	6 T⊳	TD	Τр	1



• Encourage the Plug and Play ID



12. Interval for external device to power down of detect the

T3: DTR-RTS enumerator signature delay

T4: Maximum interval to wait for DSR and/or first received character

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T5: PnP COM ID per/character timeout 200ms (not shown)

T6: PnP COM ID EndPnP timeout 2.2 seconds (not shown)

T7: Disconnect verification timeout 5 seconds (not shown)



PS/2 mouse

• Data output



	Timing Parameter	Min./Max.
T1	DATA transition to the falling edge of CLOCK	5/25 µsec
T2	Rising edge of CLOCK to DATA transition	5/T4-5 µsec
Т3	Duration of CLOCK inactive	30/50 µsec
T4	Duration of CLOCK active	30/50 µsec
T5	Minimum time to MOUSE inhibit after clock 11	>0 µsec
Т6	Maximum time to MOUSE inhibit after clock 11 to ensure MOUSE does not start another transmission	<50 µsec

• Data input



	Timing Parameter	Min./Max.
T7	Duration of CLOCK low	30/50 µsec
T8	Duration of CLOCK high	30/50 µsec
Т9	Time from low to high CLOCK transition to time when MOUSE samples DATA line	5/25 µsec

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Application Circuits

HT82M33A 3D 2 in1 mouse (This application circuit is for reference only)



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Notes: CLOCK & DATA is internal pull-high $10k\Omega$. OSCI & OSCO are build in R & C. Z1 & Z2 is internal pull-low $250k\Omega$.



HT82M33A 3D 2 in1 mouse (This application circuit is for reference only)



Notes: CLOCK & DATA is internal pull-high 10k $\Omega.$ OSCI & OSCO are build in R & C. Z1 & Z2 is internal pull-low 250k $\Omega.$

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HT82M33A 3D PS2 mouse (This application circuit is for reference only)



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HT82M33A 3D PS2 mouse (This application circuit is for reference only)



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